Electromyography (EMG) and electrooculography (EOG) for gaming applications - Feature #121

Literature Review

09/28/2018 11:06 AM - Siamac Fazli

Status:	Resolved	**Start date:**	09/10/2018
Priority:	Normal	**Due date:**	09/14/2018
Assignee:		**% Done:**	100%
Category:		**Estimated time:**	0:00 hour
Target version:		**Spent time:**	0:00 hour
Description			

History

#1 - 09/28/2018 11:07 AM - Siamac Fazli

- Status changed from New to Resolved