Electromyography-(EMG) and -electrooculography-(EOG) for gaming applications - Feature #122

Milestone 3 - Implementation of Continuous EMG Control and Multi-class extension

09/28/2018 11:09 AM - Siamac Fazli

| Status: | Resolved | Start date: | 09/24/2018 |
|-----------------|----------|-----------------|------------|
| Priority: | Normal | Due date: | 10/01/2018 |
| Assignee: | | % Done: | 100% |
| Category: | | Estimated time: | 0:00 hour |
| Target version: | | Spent time: | 0:00 hour |
| Description | | | |

History

#1 - 10/17/2018 11:17 AM - Siamac Fazli

- % Done changed from 0 to 100

#2 - 10/17/2018 11:18 AM - Siamac Fazli

- Status changed from New to Resolved

#3 - 12/04/2018 03:53 AM - Siamac Fazli

- Subject changed from Implementation of Continuous EMG Control and Multi-class extension to Milestone 3 - Implementation of Continuous EMG Control and Multi-class extension