

# Electromyography-(EMG) and -electrooculography-(EOG) for gaming applications - Feature #177

## Finishing up report, check figures, add references, etc

11/19/2018 11:22 AM - Siamac Fazli

<b>Status:</b>	Resolved	<b>Start date:</b>	11/19/2018
<b>Priority:</b>	Normal	<b>Due date:</b>	11/25/2018
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0:00 hour
<b>Target version:</b>		<b>Spent time:</b>	0:00 hour
<b>Description</b>			

### History

#1 - 11/25/2018 05:45 PM - Yegor Chsherbatykh

- File *Conference\_LaTeX\_template\_7\_9\_18-2.pdf* added

#2 - 11/25/2018 05:45 PM - Yegor Chsherbatykh

- File *INTER\_DRAFT.pdf* added

#3 - 11/30/2018 08:09 AM - Siamac Fazli

- % Done changed from 0 to 100

#4 - 12/04/2018 03:57 AM - Siamac Fazli

- Status changed from *New* to *Resolved*

### Files

Conference_LaTeX_template_7_9_18-2.pdf	3.44 MB	11/25/2018	Yegor Chsherbatykh
INTER_DRAFT.pdf	3.44 MB	11/25/2018	Yegor Chsherbatykh