

3D Gaze Estimation - Bug #650

Final Development Iteration

02/20/2020 10:14 AM - Martin Lukac

Status:	New	Start date:	02/20/2020
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0:00 hour
Target version:		Spent time:	0:00 hour
Description			

History

#1 - 04/24/2020 01:50 PM - Alisher Kenzhebayev

- Subject changed from 6 to Final Development Iteration

The project's progress can be tracked on my GitHub.

<https://github.com/AlisherKenzhebayev/On-screen-PoG-estimation-MPIIGaze>

Still working on improving accuracy. Seems to be overfitting on test data without completed early stopping in place.